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<td>Concepts in Illustration</td>
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<td>GENERAL EDUCATION</td>
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<td>GEN102</td>
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<td>Effective Speaking</td>
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<td>Physical &amp; Life Science 200-Level Elective</td>
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**Illustration & Design**  
**BACHELOR OF FINE ARTS — 180 CREDITS**

**Please visit our Student Consumer Information page to find the average time to completion for continuously enrolled students for each credential level offered. The data is available at the average credit load, full-time or at full load. Changing programs, beginning programs at the mid-term start date, taking remedial courses, taking time off from coursework, registering for fewer hours or unsuccessful attempts at course completion will increase the total length of the program and overall cost of education from what is disclosed. Transfer credits awarded toward your program will likely decrease the overall length and cost of education.**

**Course descriptions for elective and general education courses can be referenced in the catalog.**

**Please see ge.artinstitutes.edu/programoffering/2896 for program duration, tuition, fees, and other costs, median debt, salary data, alumni success, and other important info.**

**STUDENT CONSUMER INFORMATION:**  
http://www.artinstitutes.edu/chicago/student-consumer-information/overview.aspx

This is a sample schedule only. Schedule subject to change without notice at the discretion of the school. 03/2015

The Illinois Institute of Art is accredited by the Higher Learning Commission and is a member of the North Central Association (NCA) (230 S. LaSalle Street, Suite 7-500, Chicago, IL 60604-1413, 1.800.621.7440, www.ncahlc.org).

The Illinois Institute of Art-Chicago is approved by the Illinois Board of Higher Education and is a member of the National Association of State Boards of Education (NASBE) and the National Association of State Universities and Land-Grant Colleges (NASULGC).
Illustration & Design (BS)

COURSE DESCRIPTIONS

FND105 DESIGN FUNDAMENTALS
This introductory course will explore the principles of design and develop the creative process. Design elements and relationships will be studied and the development of three-dimensional form. The use of line, shape, and color will be explored in the context of contemporary software applications.

Credits: 4
Prerequisite: None
Credit: 4

FND110 OBSERVATIONAL DRAWING
This course involves the observation and translation of three-dimensional form into two-dimensional drawings. Starting with simple shapes and progressing to more complex ones, students will learn the principles of perspective, spatial relationships, proportion, and the use of linear and non-linear guidelines. This will help them develop visualization skills in composition and line quality, through the use of tone, light, and shadow.

Credits: 4
Prerequisite: None
Credit: 4

INTRODUCTION TO LAYOUT DESIGN
GWDB111
This is an introductory course in the fundamentals of typography and design. It covers the principles and techniques of design, typography, and graphic design, focusing on the development of visual literacy and critical thinking skills.

Credits: 4
Prerequisite: FND135
Credit: 4

PRINCIPLES AND PERSPECTIVES IN PROBLEM SOLVING
This course will concentrate on utilizing design principles and theories in problem-solving contexts. It will focus on the integration of visual, textual, and spatial elements to create effective and engaging designs.

Credits: 4
Prerequisite: FND135
Credit: 4

ADVANCED LIFE DRAWING
This is an advanced drawing course that continues the study of the human figure. Students will be taught to observe and analyze the human form and to develop their own personal style of drawing. The course emphasizes the importance of observation, composition, and the use of descriptive and interpretive techniques.

Credits: 4
Prerequisite: Permission of the Director of Design
Credit: 4

DEVELOPMENT OF COMPOSITES
This course involves the development of interactive and experimental interfaces and experiences. Students will learn how to design and develop interactive applications, focusing on the development of user-centered design approaches.

Credits: 4
Prerequisite: FND111
Credit: 4

IMAGE MANIPULATION
This course focuses on the use of digital imaging software, where students will learn to create, modify, and manipulate images using digital editors such as Photoshop and Illustrator.

Credits: 4
Prerequisite: FND105
Credit: 4

DIGITAL COLOR THEORY
This course explores the principles of digital color and the fundamentals of color theory. Students will learn about color systems, color models, and the application of digital color in design.

Credits: 4
Prerequisite: FND135
Credit: 4

ADVANCED TECHNOLOGY I
This course is an introduction to the principles of digital media creation and the use of digital media in the context of contemporary art. Students will learn how to use digital media tools to create visual and interactive experiences.

Credits: 4
Prerequisite: FND111
Credit: 4

ADVANCED TECHNOLOGY II
This course continues the study of digital media creation and focuses on advanced techniques and workflows. Students will learn how to use digital media tools to create complex and interactive digital experiences.

Credits: 4
Prerequisite: Permission of the Director of Design
Credit: 4

PHOTOGRAPHY
This course covers the fundamentals of photography, including equipment, techniques, and digital workflow. Students will learn how to use digital cameras and editing software to create high-quality photographs.

Credits: 4
Prerequisite: Permission of the Director of Design
Credit: 4

PRODUCT & LICENSED ILLUSTRATION
This course examines the relationship between design and the development of visual content for product design. Students will learn how to design and produce visual content for products, including packaging and branding.

Credits: 4
Prerequisite: FND135
Credit: 4

INTERNSHIP
This course is designed for students to gain practical experience in the field of illustration. Students will work with clients and employers to develop their professional skills and gain valuable industry experience.

Credits: 4
Prerequisite: ILD300
Credit: 4

CAPSTONE (Required)
This course provides an opportunity for students to develop a comprehensive portfolio of work that demonstrates their mastery of the field of illustration. Students will work with faculty to identify appropriate topics and develop a comprehensive portfolio of work that reflects their skills and interests.

Credits: 4
Prerequisite: ILD390
Credit: 4

GENERAL EDUCATION REQUIREMENTS

Courses must be selected from the following list of general education courses. The students must choose at least 12 credits from the following list.

(a) Science (3 credits)
(b) Social Sciences (3 credits)
(c) Humanities (3 credits)
(d) English (3 credits)
(e) Mathematics (3 credits)
(f) Foreign Language (3 credits)

Course descriptions describe the learning opportunities that are provided through the classroom and coursework. It is each student’s responsibility to participate in the activities that will lead to successfully meeting the learning outcomes.